

Name

Age

Character Trait Goal

Hearts

Armor

Gold Pieces

Dice Checks

1-Crit Failure
2-5 Failure
6-10 Mix Failure
11-15 Mix Success
16-19 Success
20 Crit Success

Inventory

Skill

○ Readied

Threshold

+1

Ascension

+2

Finality

+3

Exceptional Item:

Threshold

+1

Ascension

+2

Finality

+3

Skill

○ Readied

Threshold

+1

Ascension

+2

Finality

+3

Exceptional Item:

Threshold

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Exceptional Item:

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Ascension

+2

Finality

+3

Skill

○ Readied

Threshold

+1

Ascension

+2

Finality

+3

Exceptional Item:

Threshold

+1

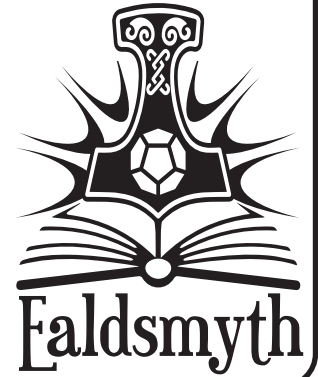
Ascension

+2

Finality

+3

StoryNotes: relationships / goals / clues



StoryArc

Background Quest

Threshold Quest

Ascension Quest

Finality Quest

Background Power

Threshold Power

Ascension Power

Finality Power